



MAHATMA GANDHI UNIVERSITY, KERALA

Abstract

Art and Design (Minor) - Fourth Semester - Substitution of a course and approval of the syllabus for the same - Approved - Orders Issued.

ACA 16

No. 11405/ACA 16/2025/MGU

Priyadarsini Hills, Dated: 05.12.2025

Read:- 1. U.O.No.5797/AC A16/2024/MGU, dated. 27.06.2024.

2. Minutes of the meeting of the Expert Committee on Animation and Graphic Design (UG).

3. Orders of the Vice Chancellor under Section 10(17), Chapter III of the Mahatma Gandhi University Act 1985, dated. 04.12.2025.

ORDER

The syllabi of various Honours Under Graduate Programmes coming under The MGU-UGP (Honours) Regulations, 2024, have been approved vide paper read as (1) above and published on the website of the University.

The Expert Committee on Animation and Graphic Design (UG), deliberated on substituting the course MG4DSCADN200: Sculpting & Installation, with MG4DSCADN200: Space and Form: Techniques of Sculpture, in the Fourth Semester syllabus of Art and Design (Minor) and has submitted recommendations, vide paper read as (2) above.

(Syllabus for the new course is attached as Annexure).

Considering the urgency of the matter, sanction has been accorded by the Vice Chancellor, in exercise of the powers of the Academic Council vested upon him under Section 10(17), Chapter III of the Mahatma Gandhi University Act 1985, vide paper read as (3) above, to approve the aforementioned recommendations.

Orders are issued accordingly.

SUDHA MENON J

ASSISTANT REGISTRAR III
(ACADEMIC)
For REGISTRAR

Copy To

1. PS to VC
2. PA to Registrar/CE
3. Convenor, Expert Committee, Animation and Graphic Design (UG)
4. JR 2 (Admin)/DR 2, AR 3 (Academic)
5. JR/DR/AR (Exam)
6. Tabulation/Academic Sections concerned
7. AC C1/AC C2 Sections
8. IT Cell 3/OQPM1 Sections
9. PRO/IQAC/Records Sections
10. Stock File/File Copy

File No. 118401/AC A16-3/2025/ACA 16

Forwarded / By Order

Section Officer



Mahatma Gandhi University Kottayam

Programme						
Course Name	SPACE AND FORM: TECHNIQUES OF SCULPTURE					
Type of Course	DSC C					
Course Code	MG4DSCADN200					
Course Level	200 -299					
Course Summary	This course develops a broad range of sculptural skills using multiple materials and techniques. Students learn how form, space and texture interact while strengthening their ability to evaluate sculptural works. Through continuous practice, reflection and curated presentations, learners transform conceptual ideas into meaningful sculptural outcomes. The course promotes artistic sensitivity, creative exploration, technical competency and critical thinking.					
Semester	4	Credits			4	
Course Details	Learning Approach	Lecture	Tutorial	Practical/ Practicum	Others	Total Hours
		0	3	1	0	75
Pre-requisites, if any	An aptitude towards modeling and sculpting is appreciated.					

COURSE OUTCOMES (CO)

CO No.	Expected Course Outcome	Learning Domains *	PO No
1	Learners will be able to explain and apply fundamental principles and techniques of sculpture.	K, U	1,2,4
2	Learners will be able to demonstrate proficiency in a variety of sculpting methods and processes.	A, An	1,2,3
3	Learners will be able to effectively use forms, textures, and diverse materials in sculptural practice.	A, C	3,4,9
4	Learners will be able to employ appropriate methods to professionally present and showcase their artworks.	A, E	4,6,9
*Remember (K), Understand (U), Apply (A), Analyse (An), Evaluate (E), Create (C), Skill (S), Interest (I) and Appreciation (Ap)			

COURSE CONTENT

Content for Classroom transaction (Units)

Module	Units	Course description	Hrs	CO No.
Introduction to Basic Principles and Techniques				
1	1.1	Application of fundamental sculptural principles	5	1
	1.2	Understanding sculptural languages, forms and techniques	5	1
	1.3	Understanding proportion and scale of a sculpture through comparison	5	1
Techniques and Methods in Sculpture				
2	2.1	Sculpting with Clay – diverse modelling techniques. Sculpture in the round – materials (Natural, Synthetic, Paper Mache, Papercrete), processes and approaches	5	2
	2.2	Additive and subtractive sculpting – spatial structuring, how these techniques help the artist plan and organize volume, balance, and the relationship between positive (solid) and negative (empty) space.	20	2
	2.3	High- and bas-relief composition – introduction to kinetic sculpture	15	2
Forms, Texture, and Materials in Sculpture - Installation				
3	3.1	Sculptural form – understanding space and volumetric relationships in installations.	5	3
	3.2	Textural surfaces – techniques for wall-mounted sculpture, Sculpting with assorted materials	5	3
Creative Innovation and Transformation Showcase				
4	4.1	Creative innovation and transformation show.	5	4
	4.2	Showcasing works through exhibitions.	5	4
5	Teacher specific content			

Teaching and Learning Approach	Classroom Procedure (Mode of transaction)
	CD – 1 Workshop and Demonstration: Hands-on workshops introducing essential sculptural concepts, tools, and processes. Demonstrations provide clarity on materials and safe handling techniques.
	CD – 2 Practical Sessions: Structured studio-based sessions that allow learners to practice additive and subtractive techniques, experiment with materials and build technical fluency.
	CD –3 Creative Exploration: Encouraging experimental sculptural practices, personal expression and innovative manipulation of materials and forms.
	CD –4 Project-Based Learning: Individual and collaborative projects that apply theoretical and technical knowledge to real applications in sculpture and installation art.
	CD –5 Exhibition Preparation: Supporting learners in planning, curating and presenting artworks for the Creative Innovation and Transformation Showcase, focusing on communication of artistic intent.

MODE OF ASSESSMENT

Assessment Types	A. Continuous Comprehensive Assessment (CCA) - Practical - 30 Marks In-class sculptural tasks, material experimentation, presentations and group activities																				
	B. End Semester Evaluation (ESE) – Practical - 70 marks. Project Evaluation																				
	<table><tr><th>Mapped CO</th><th>ESE Assessment Criteria & Description</th><th>Marks</th></tr><tr><td>CO1</td><td>Viva -Voce Sculpture Evaluation</td><td>05 10</td></tr><tr><td>CO2</td><td>Sculpture Analysis - sculpting methods, mastery of tools, workflow, and process management</td><td>20</td></tr><tr><td>CO3</td><td>Sculpture Analysis - assessment of form clarity, material suitability, craftsmanship, and aesthetic quality.</td><td>10</td></tr><tr><td>CO4</td><td>Creative Reflection and Sculpture Evaluation: Critical assessment of one's own sculptural compositions with supporting portfolio documentation. Documentation</td><td>20 05</td></tr><tr><td colspan="2">ESE Total</td><td>70</td></tr></table>	Mapped CO	ESE Assessment Criteria & Description	Marks	CO1	Viva -Voce Sculpture Evaluation	05 10	CO2	Sculpture Analysis - sculpting methods, mastery of tools, workflow, and process management	20	CO3	Sculpture Analysis - assessment of form clarity, material suitability, craftsmanship, and aesthetic quality.	10	CO4	Creative Reflection and Sculpture Evaluation: Critical assessment of one's own sculptural compositions with supporting portfolio documentation. Documentation	20 05	ESE Total		70		
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References

1. Lanteri, E. (n.d.). *Modelling and sculpting the human figure*. Dover Publications.
2. Pepper, R. (n.d.). *The artist's manual*. DK.
3. Scott, J. (n.d.). *The language of mixed-media sculpture*. Crowood Press.
4. Slobodkin, L. (n.d.). *Sculpture: Principles and practice*. Dover Publications.
5. Verhelst, W. (n.d.). *Sculpture: Tools, materials and technique*. Prentice Hall.
6. Wittkower, R. (n.d.). *Sculpture: Processes and principles*. Penguin.